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About This Content

In response to the overwhelming demand for more elemental magic animations, we are proud to present the 3rd Animations Collection featuring screen-wide effects that will further power-up mages in your game.

With Animations Collection III: Thaumaturgy, you can now give your casters' party-wide spells the stunning 60 FPS full-screen animations they deserve. In addition, the pack also comes with a dozen casting animations for your mages to use before they wreak havoc on their foes (or vice versa).

Take your game's spectacles to the next level and give your players the power to annihilate their enemies in style.

Features:

- 12 casting animations.
- 3 status effect animations.
- 11 full-screen magic animations.

60 FPS and 30 FPS versions of each animation, for a total of 52 animation sheets.

Title: RPG Maker VX Ace - Animations Collection III - Thaumaturgy
Genre: Design & Illustration, Web Publishing
Developer:
Andy Chen
Publisher:
Degica
Release Date: 30 May, 2018

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Minimum:

OS:Microsoft® Windows® XP / Vista / 7 (32-bit/64-bit)

Processor:Intel® Pentium® 4 2.0 GHz equivalent or faster processor

Memory:512 MB RAM

Graphics:1024 x 768 pixels or higher desktop resolution

Hard Drive:400 MB HD space

English,French,German,Italian,Japanese







A nice revamp of the original Creeper World. While it's still a little rough around the edges, and much slower than later games, this is the one that started it all. I remember first playing the demos on Kongregate, doing my best to outsmart the Creeper and figure out the best strategy to activate the totems and escape to the next world.

Is it the best game out there? No, probably not. But it definitely is one of the best indie games I've ever played, and I've no regrets in picking it up in the Steam Autumn Sale. I might get bored with it in time, even with all the challenge maps and user created levels (not to mention the feature which creates a map based on the date you enter in!), but it'll last me a while yet. And I've still got two more games to go through! Three, if you count Particle Fleet.

I definitely recommend giving this game a try. I don't know of any other strategy game out there like it. Fighting creeps and minions is one thing. But fighting a literal flood of pure destruction? I imagine if it hasn't been copied already, it's only because doing so would require more effort than most shovel-ware developers are willing to put in.

Give it a try. Be careful, though. You might find it a bit addictive. You just might see the sunrise for the first time in years! (Unless you play Civilization a lot. Then for you, it's Tuesday.). The game has potential, but the controls pretty much kill it dead.

The slow-motion doesn't feel under the player's control at all (it seems to be triggered by sliding toward a breakable block and stops when it feels like it). The controls are a little awkward but with no way to re-bind them. The distinction between 'fire', 'slide', and 'drop' feels arbitrary. Combined with the slide activating slow-motion the shift key becomes a grab bag of slide, drop, fire, activate slow motion.

None of it is exactly a deal-breaker alone but it adds up to a frustrating, flow-breaking experience.. All in all, this game could have used more separate keybinds, less slow-motion, and rebindable keys.. This has all the smoothness of a bad flash game, The art style is ok, but it doesn't fit, the background and enemies don't belong together so it seems like it was some sort of asset pack hastily cobbled together in one day.. I like this game...but...i screwed it a little with gold / gems at begin, so im asking - is there some way to DELETE my game profile and start again from beginning?. Super cute spooky little platformer! It actually gets pretty difficult.

You can set your controls to whatever you want which helps alot.

. Funny game with a simple plot and gameplay. But still it's possible spend couple of hours: flying, farming and completing achievements.

For the passage of the game you will see a short cartoon.

If you have a problem or question - just ask at steam forum and get fast answer.

GJ, APS.. This game's combat system is awesome! Fantastic moving, various skills and weapon!. All I can say is this game will♥♥♥♥♥♥you off and I wish I hadn't wasted so much time on it. If you're a masochist or you just enjoy tedious games, have fun with this one... 3/10. Fun classic physics game, but really hard. However, it's appealing enough to play for a while from time to time
Lost Gem!

Why i vote no, cause free but trial 5 days. Yeah, if u said is free fo AI, NO!!! If u wanna get free dont instaled.. It's a very good game, but it need more people to play it, because i lose a lot of time waiting to join players in my lobby, but it's funny and good to play with friends !. The Arc is just awful. The EXO-48 however is amazing against midlevel enemies! It will wreck massive swarms of any enemy! It's main disadvantage is it's lack of anti-armor weapons, but with careful planing your fellow Helldivers will have anti-armor weapons. I don't personally like the armor, but I see a lot of people wear it..

this is why you should avoid games in early access. Buy the game for 30USD only to have it go F2P and give you some 30 day double xp token in return. Sing what. I hope these developers suffer some serious financial problems for the rest of their lives.. so um how do I get my special gear? otherwise fantastic gameplay and great graphics, still glad i got it. This is the WORST game I have ever seen on Steam, period. I saw the trailer which truly expanded what I knew to be possible about bad Steam Greenlight games, so I bought it to check and see how bad it got. (I have since refunded this game. Don't worry.)

There are two weapons in this game - an assault rifle and a rocket launcher. The rocket launcher has no animation when fired. You pull the trigger and see an explosion happen. There is no way to tell when, how, or if the enemies are attacking you. There are things in the environment that will make you curious only to insta kill you for approaching them, without warning or explanation. The level design is unexplainably bland - open ground and corridors full of reused assets - that's it. It is unintentionally creepy due to an eerie lack of music. I won't even mention the nearly nonexistant story. What would you expect from the shovelware Greenlight garbage that floods the store these days?

DO NOT BUY THIS GAME.

Unless you're intention is to show yourself and your friends the absolute depths of lazy design that a game can achieve in the modern day, STAY FAR, FAR AWAY.

PS - I am aware that this game was created from start to finish by just one person. Good for him! That's awesome. Keep working on your trade. However, you have absolutely no business selling your half-baked practice games on Steam.

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